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DEF: Differential Encoding of Featuremaps for Low Power Convolutional Neural Network Accelerators

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Motivation



- The energy of off-chip memory accesses are **200x** greater than on-chip MAC¹
- Memory sub-system can consume **2-4x** more power than the accelerator²



Motivation: Overview of Memory Subsystem



IO Power:

- Dynamic
- Bus-line activity
- Bus width

Data Dependent

DRAM Power:

- Active rows
- Commands

Access Dependent

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Motivation: Overview of Memory Subsystem





Motivation: IO Power Consumption

IO Power Components:

- IO pad dynamic power
- Termination power
- Interconnect power
- PHY power

$$P_{dynamic} = n \cdot V_{dd}^2 \cdot f_{clk} \cdot C \cdot a$$

n	Width of Bus
V _{dd}	Supply Voltage
<i>f_{clk}</i>	Bus Clock Frequency
С	Equivalent Capacitance of Bus Line
a	Activity along Bus Lines



Motivation: IO Power Consumption

How can dynamic power be reduced?

Voltage Scaling	•	Potentially introduces errors Platform-dependant
Frequency Scaling	•	Impacts performance of accelerator
Reducing Large Capacitances	•	Not really achievable for off-chip IO
Reduce Activity	•	Why Not?

Main outcomes of the work

- A novel, domain-specific activity encoding scheme (DEF) for CNN Accelerators which outperforms prior state-of-the-art work for this application
- Up to **50%** activity reduction across a range of CNN applications
- Power savings of 6% for an example CNN Accelerator for the whole memory subsystem
- No temporal or spatial redundancy

Activity Encoding Schemes

CNN Accelerators

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Background: Activity Encoding Schemes

Encoding Scheme	Spatial Redundancy (bits)	Temporal Redundancy (cycles)	Description
Bus Invert (BI) ³	1	0	Invert bus when activity is past threshold
Adaptive Bus Encoding (ABE) ⁴	1	1	Reduce activity of clusters of lines compared to a basis line
Probability-Based Mapping (PBM) ⁵	0	0	Map frequent values to low activity
Adaptive Word Reordering (AWR) ⁶	log_2N	0	Reorder words to minimize activity

- Temporal and Spatial redundancy carry information about the encoding scheme
- Spatial redundancy can be constrained by physical bus limits
- Temporal redundancy can impact performance

Background: CNN Accelerators

- CNN accelerators typically used fixed-point representation
- They have different dataflow schemes, which tell us about local reuse within the accelerator
- Some CNN Accelerators now employ encoding schemes in order to increase energy efficiency

CNN Accelerator	Quantization (bits)	Dataflow	Notes
EYERISS ¹	16	Row Stationary	Uses Run-Length Encoding (RLE) for feature-maps
eCNN ⁷	8	Weight Stationary	Uses Huffman Encoding for feature-maps
fpgaConvNet ^{2,8}	16	Weight Stationary	Streaming architecture, with power-awareness

- Decorrelating function
- Sign-Magnitude representation
- Difference encoding



Methodology: Defining the Problem

What is Switching Activity?

The average number of transitions in along a wire

The switching activity for a stream of integers \boldsymbol{x} , where $\boldsymbol{x} = [x_0 \dots x_m]$ is defined as

$$a(\mathbf{x}) = \frac{1}{m \cdot n} \sum_{i=1}^{m} \sum_{j=0}^{n} x_{i,j} \bigoplus x_{i-1,j}$$

- How do we minimize activity?
- No easy arithmetic solution

Change the Problem

We can introduce a decorrelating function, that maps a stream of bits to transitions. This can be described as,

$$d(x_i) = x_i \oplus d(x_{i-1})$$
, $d(x_0) = 0$

This will change our view on activity, which is now described for a decorrelated stream

$$\hat{a}(\mathbf{x}) = a(d(\mathbf{x})) = \frac{1}{m \cdot n} \sum_{i=0}^{m} \sum_{j=0}^{n} x_{i,j}$$

Now, the optimization goal is to minimize the number of "1" bits in the stream

Methodology: Sign Magnitude Representation

How are fixed-point numbers represented?

- Signed fixed-point numbers are represented Two's Complement (TC) integers
- **TC** Integers have some undesirable properties
- Batch Normalisation Layers mean that feature-maps are typically normally distributed



(blue line indicates feature-map distribution)

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Methodology: Sign Magnitude Representation

Is there a better representation?

• Needs to have a less biased distribution of bits around 0

An Integer representation with better properties for quantized feature-maps is Sign-Magnitude (SM) representation.

(The full range of the TC Integer can be preserved in SM)



Methodology: Sign Magnitude Representation

Sign-Magnitude "1" bit distribution

- More symmetric bit distribution
- The smaller the magnitude of the value, the lower the number of bits



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Methodology: Difference Encoding

How can we exploit statistical knowledge of feature-maps?

- Feature-maps exhibit strong similarity with neighboring "pixels"
- This translates to low absolute difference between pixels



Fig. 3: Heatmap of difference between the central pixel and all other pixels, averaged across ImageNet dataset

Idea: Send difference in pixels rather than pixels themselves



Methodology: Difference Encoding

How are feature-maps transferred between the accelerator and DRAM?



Fig. 4: Channel-first streaming

For k channels in the feature-map, the difference encoder and decoder are as such:

(diff encoder) $\hat{x_i} = x_i - x_{i-k}$ (diff decoder) $x_i = \hat{x_i} + x_{i-k}$



Methodology: DEF Coding Scheme



Original stream is fully recoverable

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Evaluation

- Metrics
- Activity Evaluation
- Power Evaluation

Evaluation: Metrics

Metrics of Interest

Transition Ratio: $t_{ratio} = \frac{Total Transitions_{encoded}}{Total Transitions_{unencoded}}$ (relates to the ratio of energy saved)Average Activity: $a_{avg} = \frac{Total Transitions}{Bus Width \times Total Words}$

(relates to the dynamic power consumption)



Evaluation: Activity Encoding Schemes



- Only encoding schemes with no spatial reduction see similar reduction in both transitions and activity
- **DEF** has both the greatest reduction in transitions as well as activity
- Some coding schemes (PBM and AWR) show increases in transitions, despite the objective of lowering activity



Evaluation: Compression Schemes

How does DEF compare to compression schemes?

Compression schemes reduce the number of off-chip memory accesses, potentially reducing energy consumption

Encoding Scheme	t _{ratio}	a_{avg}	Compression Ratio
(unencoded)	-	0.2470	-
DEF	0.6162	0.1564	1.00
RLE	1.4493	0.3839	1.17
DEF+RLE	0.7927	0.2170	1.14
Huffman	1.1605	0.4876	1.97

Table 1: Comparison for feature-maps of GoogleNet for a datawidth of 8

- Compression schemes have higher activity, and in some cases more transitions
- Combining a compression and activity encoding schemes has best of both worlds



Evaluation: Power Consumption

How do activity coding schemes affect power consumption?



- All schemes show at least some reduction in power consumption
- Power reduction is not as dramatic as activity reduction
- **DEF** outperforms other schemes by at least a factor of 2

Fig. 6: Comparison of power reduction of memory subsystem for layers of MobileNetv2 on a ZC7020

Evaluation: Power Consumption

How do compression schemes affect power consumption?

Encoding Scheme	Power (mW)	Time (ms)	Energy (µJ)
(unencoded)	1534.2	5.519	8466.7
RLE	1526.3	3.833	5849.7
Huffman	1556.8	1.383	2152.9
DEF	1397.7	5.526	7723.8
DEF+RLE	1465.0	2.519	3690.7

Table 2: Comparison of power, time and energy for the memory subsystem for a representative layerof AlexNet on a ZC7020

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Conclusion

- A novel, domain-specific activity encoding scheme (**DEF**) tailored to CNN Accelerators was proposed and implemented
- It outperformed other activity encoding schemes by a significant margin
- Was able to reduce power consumption for CNN Accelerators
- Showed to have an impact on energy as well when combined with a compression scheme

Future Work:

 Need to identify the trade-off between dynamic bus power and the static DRAM power

Please visit <u>https://github.com/AlexMontgomerie/def</u> to see the source code

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